# Introduction

Welcome to Dark Dead Studios press release, here you will find information on our single player 2d side-scroller puzzle game called Phantasm.

# Fact Sheet

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| Basic Information | Availability |
| * Release Date: 5th May 2018 | * America & Europe |
| * Website: DarkDeadStudios.com | * Store: Steam, Apple, Google |
| * Based in Suffolk England | * Price: £8.00 - $10 |
| * Languages: English, French, Spanish, German, Russian. | * PEGI Rating: 7+ |
| * Platform: Smartphones,Tablets and PC |  |
| Social Media | Contact Details |
| * Facebook | * Personal Email: [Twssimmons@gmail.com](mailto:Twssimmons@gmail.com) |
| * Twitter | * Company Email: [DeadDarkStudios@gmail.com](mailto:DeadDarkStudios@gmail.com) |
| * Instagram | * Phone Number: 07415958549 |
| * Kickstarter |  |
| * YouTube |  |

# Description of the Game

The main character in Phantasm is a young man from a deprived background who is haunted by his past experiences.

At the start of the game there is a short cut-scene where the character is crossing a road and is struck by a speeding car, banging his head on the tarmac, knocking him unconscious.

The game screen then fades to black whilst dramatic music plays.

Players then take control of the character, who whilst in a state of unconsciousness must face the demons of his past, the player must jump, dodge and direct the character to find a way through each scenario by earning life orbs or keys and solving puzzles in order to move on to the next level.

Each level represents the a more bizarre portion of the unconsciousness mind of the character and as the player transverses this unique universe the puzzles get more difficult and the scenarios more mysterious, until they reach the ultimate level and reveal the astonishing truth about his past and his future.

# Features

* A 64-bit styled game designed on unity editor.
* Dark Dead studios fantastic styled platforms and the environments.
* Detailed animations, backgrounds/themes and related game design.
* Amazing soundtracks by our programmers to help immerse our players in our game world.
* Excellent narrative towards the main character.
* Very easy to learn for new comers to our game.
* Jumping onto moving, disappearing and elevating platforms.
* Challenging puzzles to progress and defeat enemies.
* Collecting life orbs to help with completion of puzzles.
* Dodging nightmarish obstacles.

# History of Dark Dead Studios

Dark Dead Studios is an independent games company founded in September 2016 by five graduates from the University of Suffolk.

Our mission is to develop and publish awesome puzzle games that immerse players into the game world by offering far more varied activities.

Our team have worked with a vast number of games styles and bring this expertise and experience to this new and exciting company.

We want to deliver games that are for all the family as well as friends but most of all give everyone, gamers or not a great experience.

# Screenshots

